

VR Biome Unit - Biomes and food security **Future of Food**

Essential Question/s

How can we ensure food security for future generations?

What is a threat to your biome? How can we ensure food production in the future in this biome?

Plan 2.0

Pre work: Students to navigate and 'play' with VR systems for 3 sessions at the end of term 2 before commencing this unit of work.

PART A – 3 weeks, 4 hours per week

Students have the choice to work independently or in pairs

PHASE ONE: GLOBAL BIOMES

Start with any biome (photos provided) 360 degree photo (anywhere in world)

BIOMES

- Marine: Great Barrier Reef
- Freshwater: Nile River
- Savanna: Africa (South Africa)
- Tropical rainforest: Amazon (Brazil)
- Temperate rainforest: Olympic National Park (USA)
- Taiga: Siberia

STUDENTS TO INCLUDE INFORMATION INTO BIOME FEATURES INCLUDE:

- soil
- climate
- native vegetation (including what foods are typically farmed here)
- animals

PHASE TWO: MAPPING

Where this biome exists in the world (coloured map with names)

PHASE THREE: VR

Create content in 360 photo

PHASE FOUR: ASSESSMENT PRESENTATIONS AND TASK

Presentations to class of VR program and Classifying Task

PART B – 7 weeks, 4 hours per week

Students have the choice to work independently or in pairs

PHASE ONE: EXCURSION TO MURRAY BRIDGE

Student will do:

- Take 360 photos
- Make video explaining vegetation found
- Soil samples

- ➔ Climate graph analysis
- ➔ Photos of surrounding farmland with captions of what is being grown
- ➔ Choose three- five animals that exist in this biome and explain their role in a food web, a food chain and ecosystem.

EXTENSION: Compare old photos ➔ before and after extension. Students to take photos of the locations with old photos on the internet.

PHASE TWO: COLLATION and CREATION OF BIOME ON VR

- ➔ Students put all information into VR create their own biome.
- ➔ Students to connect scenes through a story
- ➔ Incorporate map task into VR program

PHASE THREE: HUMAN THREATS TO THE BIOME

- ⇒ Students will need to address human interactions on Biome. (To be done in VR).
- ⇒ They will need to address: How does human interaction affect
 - Native landscape
 - Food systems
 - Ecology
- ⇒ Extension task: Research how these threats have been dealt with overseas. Suggest solutions that could be implemented into South Australia.

PHASE FOUR: ASSESSMENT: Presentations

- ⇒ Students will set up a stall and invite Cycle 3 children to visit. Students will host a second session to invite parents. Siobhan and Toni to assess during session 1.

Achievement Standards

Content Descriptors – Science / HASS

Geography

KNOWLEDGE AND UNDERSTANDING:

- Distribution and characteristics of biomes as regions with distinctive climates, soils, vegetation and productivity
- Human alteration of biomes to produce food, industrial materials and fibres, and the use of systems thinking to analyse the environmental effects of these alterations
- Environmental, economic and technological factors that influence crop yields in Australia and across the world
- Challenges to food production, including land and water degradation, shortage of fresh water, competing land uses, and climate change, for Australia and other areas of the world
- The capacity of the world's environments to sustainably feed the projected future global population

KEY SKILLS

- Develop geographically significant questions and plan an inquiry that identifies and applies appropriate geographical methodologies and concepts
- Evaluate sources for their reliability, bias and usefulness and select, collect, record and organise relevant geographical data and information, using ethical protocols, from a range of appropriate primary and secondary sources
- Apply geographical concepts to synthesise information from various sources and draw conclusions based on the analysis of data and information, taking into account alternative points of view
- Present findings, arguments and explanations in a range of appropriate communication forms, selected for their effectiveness and to suit audience and purpose; using relevant geographical terminology, and digital technologies as appropriate (ACHGS070 - Scootle)
- Reflect on and evaluate findings of an inquiry to propose individual and collective action in response to a contemporary geographical challenge, taking account of environmental, economic, political and social considerations; and explain the predicted outcomes and consequences of their proposal

Biology

KEY KNOWLEDGE AND UNDERSTANDING

- Classification helps organise the diverse group of organisms ([ACSSU111](#))
- Interactions between organisms, including the effects of human activities can be represented by food chains and food webs ([ACSSU112](#))
- Ecosystems consist of communities of interdependent organisms and abiotic components of the environment; matter and energy flow through these systems ([ACSSU176](#))

KEY SKILLS

Yr 7 and 8

Questioning and predicting: Identify questions and problems that can be investigated scientifically and make predictions based on scientific knowledge

Planning and conducting: Measure and control variables, select equipment appropriate to the task and collect data with accuracy

Processing and analysing data and information: Summarise data, from students' own investigations and secondary sources, and use scientific understanding to identify relationships and draw conclusions based on evidence

Evaluating: Use scientific knowledge and findings from investigations to evaluate claims based on evidence

Communicating: Communicate ideas, findings and evidence based solutions to problems using scientific language, and representations, using digital technologies as appropriate

Yr 9

Questioning and predicting: Formulate questions or hypotheses that can be investigated scientifically

Planning and conducting: Elect and use appropriate equipment, including digital technologies, to collect and record data systematically and accurately

Processing and analysing data and information: Use knowledge of scientific concepts to draw conclusions that are consistent with evidence

Evaluating: Critically analyse the validity of information in primary and secondary sources and evaluate the approaches used to solve problems

Communicating: Communicate scientific ideas and information for a particular purpose, including constructing evidence-based arguments and using appropriate scientific language, conventions and representations

Lesson = 1 hour approx.

| Week | | Lesson 1 | Lesson 2 | Lesson 3 | Lesson 4 |
|------|--------|--|---------------------------------|---|-----------------------------|
| 1 | Part A | PHASE ONE: GLOBAL BIOMES Choose a biome + research biome | Choose a biome + research biome | PHASE TWO: MAPPING Mapping task | Mapping task |
| 2 | | PHASE THREE: VR Create content in 360 photo | Create content in 360 photo | Create content in 360 photo | Create content in 360 photo |
| 3 | | PHASE THREE: VR Create content in 360 photo | Create content in 360 photo | Create content in 360 photo | Create content in 360 photo |

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|----|--------|--|--|--|---|
| 4 | | PHASE FOUR: ASSESSMENT PRESENTATIONS AND TASK Presentation preparation | Presentation preparation | Class Presentations/ Classifying task | Class Presentations/ Classifying task |
| 5 | Part B | PHASE TWO: EXCURSION TO MURRAY BRIDGE | PHASE TWO: EXCURSION TO MURRAY BRIDGE | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR |
| 6 | | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR |
| 7 | | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR | PHASE TWO: COLLATION and CREATION OF BIOME ON VR |
| 8 | | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR |
| 9 | | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR | PHASE THREE: HUMAN THREATS TO THE BIOME Build findings into VR |
| 10 | | | PHASE FOUR: ASSESSMENT: Presentations Preparation of stall for expo | Preparation of stall for expo | Cycle 3 (years 4-6) Expo and assessment |